

DAGAKING

DK77

Cockfighting Platform



API Interface Documentation
Seamless Wallet/Transfer Wallet

Ver 1c

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API Interface Specification

1. API Overview

Your company (as the operator) integrates with our gaming platform via API using either a (single/shared/seamless) wallet model or a transfer wallet model. This interface enables quick and straightforward functions such as fund deductions/credits, balance inquiries, and account transactions.

Our integration imposes no currency restrictions. Your company may freely designate player currency values, which cannot be modified once set. For any given player account, the initial currency value entered into our system takes precedence. Subsequent attempts to input different currency values will result in errors. For example, if THB is the initial currency, changing it to HKD later will cause an error. All backend reports are settled in USDT.

Venue match results are determined by referee judgment. If a venue submits an erroneous result, all bets for that round will be voided to avoid disputes. Should any other reason necessitate a change to the results, we will notify your company manually.

After settlement, bets may be retroactively canceled due to result input errors or other reasons. The cancellation reason will be communicated to your company.

The system time zone is UTC+8.

Every Wednesday from 6:00 AM to 7:00 AM is the system's scheduled maintenance period. If matches are scheduled during this time, the system upgrade maintenance will be postponed by one week. During this period, both the API and backend will be temporarily unavailable.

API Support TG: <https://t.me/tggapi>

Business Telegram: https://t.me/tgg_jj

2. Operator Account

Please contact our Business Department or API Support to obtain your company's operator account, including the following information:

Parameter Name	Brief Description of Purpose
operatorId	Your company's unique operator ID
md5Key	MD5 key for integration (confidential)
apiUrl	Our company's API URL
whitelist ip	API whitelist IP addresses
wagerUrl	URL for quick bet slip display and replay
Below are the backend login credentials: (provided by our company to your company)	
BO URL	Backend Login URL
BO USERNAME/PASSWORD	Backend Login Credentials

The following information must be provided to our company during the application process:

- **operatorUrl**: Your company's API URL (single wallet)
- Whitelist IP addresses for accessing our API
- Whitelist IP for logging into our backend
- Technical Support Contact Information
- Business personnel contact information
- Financial personnel contact information
- Your company's Telegram account to receive important operational notifications from our company (service cancellations/temporary maintenance/integration error messages, etc.)
- If possible, please provide your company's official operational website URL and login credentials to facilitate our periodic checks on the integrity of our connection with your company

3. Communication Protocol

Communication uses the HTTPS POST protocol. All data responses are in JSON format.



Connection timeout is 5 seconds, response timeout is 15 seconds.

During settlement, a large number of settlement payout interface calls may be made simultaneously due to the volume of bets. Please monitor the parallel processing capacity of your payout interface and optimize the payout process to ensure timely responses within the specified timeframe. Increase the maximum number of concurrent connections allowed by your payout interface firewall to prevent settlement payout bottlenecks.

Sign MD5 verification code

All API calls use an MD5-encoded sign parameter for verification. For example:

sign = md5(username + password + uniqueid + md5Key)

Username = TESTUSER

Password = USERTEST

uniqueid = thisismyrandomuniqueid

md5Key = 3a4bcc29ecaad9c667fe986f040b8da (This is the MD5 key provided by our company for your integration)

Symbol =

md5("TESTUSERUSERTESTthisismyrandomuniqueid3a4bcc29ecaad9c667fe986f040b8da")

Symbol = e6835e3a78c4a70656b86a0a5ba71d65

4. API interface required for DAGAKING (single wallet)

4.1. Betting (Deduction)

Usage Scenario:

- Deducts the balance from the player's wallet within the operator. This may be for betting/free games/transfers/balance adjustments/tips, etc.
- Betting transactions generate bet slip data; transfers or tips do not.
- If **no response is received within 5 seconds**, we will automatically cancel this bet slip and invoke cancelBet/cancel to have your company cancel this transaction.

API Path

https://operatorUrl/debit

Method: POST

Content Type: application/json

Request Body

Parameter Name	Type	Length Limit	May be empty	Description
orderid	string	255	N	Deduction Order ID (Unique and Non-Repeating)
username	string	255	N	Player Account
bet	decimal	(14,4)	N	Bet Amount
amount	decimal	(14,4)	N	Actual Debit Amount
currency	string	4	N	Currency
tableid	string	5	Y	Venue ID
roundid	string		Y	Game ID
betid	string	50	Y	Bet ID (Unique and Non-Repeating) Corresponding Payout Bet ID
Game Type	string	20	Y	Game Name , Reference Game

				Code Table
type	int		N	Deduction Type 1:bet/settle/cancel 2:bonus/gift 3:transfer 4:tip 5. Activity 6.red envelope 7:other
IP	string	255	Y	Player IP
country	string	3	Y	Player IP Country
bettype	string	20	Y	Betting Zone Category
betzone	string	50	Y	Betting Zone
uniqueid	string	255	N	Random string, unique for each call
sign	string	255	N	md5(username+uniqueid+bet+or derid+md5Key) + : Indicates string concatenation

Response Body (JSON)

Parameter Name	Type	Length Limit	May be empty	Description
code	string	4	N	0: Success, others indicate payment failure
msg	string	255	Y	Error Message
uniqueid	string	255	N	Random string, must be unique for each call
balance	decimal	(14,4)	Y	Balance (if no balance, no need to return balance)
currency	string	4	Y	Currency

4.2. Payout

Usage Scenarios:

- Increases player wallet balances within the operator or settles bets, potentially for wagering/free games/transfers/balance adjustments/tips, etc.
- Settled bets include detailed bet information. Transfers or tips do not generate bet details.
- Payout notifications are also sent for losing bets.
- Each bet slip triggers one payout call.
- For standard bet settlements, the type is fixed at 1.
- Always respond with code=0 for payouts. Our company does not accept other error codes.
- Please note that due to occasional network instability, you may receive multiple payout calls. To avoid duplicate settlements, please verify the orderid.
- Due to misjudged outcomes, the same bet slip may undergo multiple settlements. If you encounter recalculate=Y or the same betid with a different orderid, this indicates a secondary settlement. Please re-settle based on the latest payout result. For re-settlements, the difference represents the balance change from the unsettled state.
- If no response is received within 5 seconds or the response fails, our system will automatically resend the request 30 times, with a 30-second interval between each attempt.

API Path

https://operatorUrl/credit

Method: POST

Content Type: application/json

Request Body

Parameter Name	Type	Length Limit	May be empty	Description
orderid	string	255	N	Payout Order ID (Unique and Non-Repeating)
username	string	255	N	Player Account
bet	decimal	(14,4)	N	Bet Amount
win	decimal	(14,4)	N	Win/Loss Amount

validbet	decimal	(14,4)	N	Valid Bet Amount
difference	decimal	(14,4)	N	Balance Change Amount
status	int		N	Status 1: Settled -1: Cancelled
currency	string	4	N	Currency Value
tableid	string	5	Y	Venue ID
roundid	string		Y	Game ID
betid	string	50	Y	Bet ID (Unique and non-duplicated) Corresponding bet ID
Game Type	string	20	Y	Game Title
type	int		N	Type 1: Bet/Settle/Cancel 2: Call/Bonus/Gift/Free Spins 3: Transfer 4: Tips 5: Other
bettype	string	20	Y	Betting Zone Category
betzone	string	50	Y	Betting Zone
openresult	string	255	Y	Lottery Results
Odds	decimal	(14,4)	Y	Odds
recalculate	string	1	N	Recalculate (Y: Recalculate, N: Do not recalculate)
time	datetime		N	Settlement Time
uniqueid	string	255	N	Random string, unique for each call
sign	string	255	N	md5(username+unique ID+bet amount+win amount+order ID+md5 key) + : Indicates string concatenation

Response Data (Response Body JSON)

Parameter Name	Type	Length Limit	May be empty	Description
code	string	4	N	0: Success, others indicate payment failure
msg	string	255	Y	Error message
uniqueid	string	255	N	Random string, must be unique for each call
balance	decimal	(14,4)	Y	Balance (if no balance, no need to return balance)
currency	string	4	Y	Currency

4.3. Cancel

Usage Scenario:

- When a game error occurs or a trial bet deduction fails, our company will determine the bet slip cancellation. Please cancel the bet slip according to the returned content and refund the player.
- For cancellations, please always return code=0. We do not accept any other error codes.
- If **no response is received within 5 seconds**, we will resend the request to your system after 30 seconds and continue resending up to 30 times.

API Path

https://operatorUrl/cancel

Method: POST

Content Type: application/json

Request Body

Parameter Name	Type	Length limit	May be empty	Description
orderid	string	255	N	Cancellation ID (Unique and non-duplicated)
username	string	255	N	Player Account
amount	decimal	(14,4)	N	Cancel Refund Amount
currency	string	4	N	Currency
betid	string	50	Y	Related Bet Slip Number (Unique and Non-Repeating)
uniqueid	string	255	N	Random string, unique for each call
sign	string	255	N	md5(username+uniqueid+amount+orderid+md5Key) + : Indicates string concatenation

Response Body (JSON)

Parameter Name	Type	Length Limit	May be empty	Description
code	string	4	N	0: Success, others indicate payment failure

msg	string	255	Y	Error message
uniqueid	string	255	N	Random string, must be unique for each call
balance	decimal	(14,4)	Y	Balance (if no balance, no need to return balance)
currency	string	4	Y	Currency

4.4. Get Balance

Usage Scenario:

- Retrieve the player's available balance

API Path

https://operatorUrl/balance

Method: POST

Content Type: application/json

Request Body

Parameter Name	Type	Length Limit	May be empty	Description
username	string	255	N	Player Account
currency	string	4	N	Currency
uniqueid	string	255	N	Random string, unique for each call
sign	string	255	N	md5(username+uniqueid+md5Key) + : Indicates string concatenation

Response Body (JSON)

Parameter Name	Type	Length Limit	May be empty	Description
code	string	4	N	0 : Success
msg	string	255	Y	Error Message
uniqueid	string	255	N	Random string, must be unique for each call
balance	decimal	(14,4)	N	Balance
currency	string	4	N	Currency Value

5. API interfaces provided by DAGAKING (shared for both transfers/single wallet)

5.1. New Official Player

Usage Scenario:

- Creates a new official player account.
- The currency parameter for each player cannot be changed once created. The betlimit parameter can be modified upon each subsequent login.
- To log into the game lobby immediately after creating a member account, use [5.2 Log into Official Game (Official Player)] instead.
- For trial play, use [5.3 Login to Trial Game] directly.

Interface Path

https://apiUrl/addplayer

Method: POST

Content Type: application/json

Request Body

Parameter Name	Type	Length Limit	May be empty	Description
operatorId	string	5	N	Your company's carrier code, all uppercase
username	string	4~255	N	Player account, all uppercase, only English letters ¹ , numbers, and symbols ²
password	string	255	N	Player login password; it is recommended to use MD5 encryption first
betlimit	string	2	N	Betlimit Group
currency	string	4	N	Currency
uniqueid	string	255	N	Random string, must be unique for each call
sign	string	255	N	md5(username+password+uniqueid+md5Key) + : Indicates string concatenation

¹English is case-insensitive; the system automatically capitalizes letters

²Only the following symbols are supported: _ @ # & *

Response Body (JSON)

Parameter Name	Type	Length Limit	May be null	Description
code	string	4	N	0 : Success Other codes refer to error codes
msg	string	255	Y	Error Message
uniqueid	string	255	N	Random string, must be unique for each call

Return code

0: Success. For others, refer to [6.4 Error Codes]

5.2. Log in to the official game (official players)

Usage Scenario:

- Existing players log in to the game to obtain the URL link for accessing the game lobby.
- For new members, our platform will automatically create a new account and log them into the game.
- For existing members, the password parameter is not required unless updating the password. If the betlimit differs, it will be automatically updated. If the currency differs, an error will occur.
- If the language setting is incorrect, English will be used by default.
- For trial play, use [5.3 Login for Trial Play] directly.
- To display odds in a custom format when logging into the game, can set oddsfmt parameter or append the oddsfmt parameter after lobby_url.

Three formats are available:

- hk: Hong Kong odds 0.88 (default)
- eu: European odds 1.88
- us: American odds 188.00

- For example, to display American odds:

https://game.dk77.bet/ui2/index.html?sess_id=xxxxxx&lang=en-us&tableid=CF02&oddsfmt=us

Interface Path

<https://apiUrl/startgame>

Method: POST

Content Type: application/json

Request Body

Parameter Name	Type	Length Limit	May be empty	Description
operatorId	string	5	N	Your company's carrier code, all uppercase
username	string	4~255	N	Player account, all uppercase, only English letters ¹ , numbers, and symbols ²
password	string	255	Y	Player login password. It is

				recommended to use MD5 encryption first.
betlimit	string	2	N	Betlimit Group
currency	string	4	N	Currency Value (default is operator currency)
language	string	5	Y	Language (refer to [6.2 Language Codes])
tid	string		Y	Room Code (Refer to [6.7 Room Code Table]) NULL or unspecified for Lobby
oddsfmt	string		Y	Odds format , can be hk: Hong Kong odds 0.88 (default) eu: European odds 1.88 us: American odds 188.00
uniqueid	string	255	N	Random string, must be unique for each call
sign	string	255	N	md5(username+password+uniqueid+md5Key) + : Indicates string concatenation

¹English is case-insensitive; the system automatically capitalizes letters

²Only the following symbols are supported: _ @ # & *

Response Body (JSON)

Parameter Name	Type	Length Limit	May be empty	Description
code	string	4	N	0 : Success Other codes refer to error codes
msg	string	255	Y	Error Message
uniqueid	string	255	N	Random string, must be unique for each call
lobby_url	string		N	Game lobby link

Return code

0: Success. For other codes, refer to [6.4 Error Codes]
 lobby_url is the game lobby URL. Please redirect directly.

5.3. Login and play for fun (demo mode)

When to use:

- Trial players log in to the game and obtain the URL link to enter the game lobby.
- Trial players do not need to create an account beforehand; they can directly call this API to log in and enter the trial game lobby.
- If the language setting is incorrect, English is used by default.
- The trial will not trigger any single wallet API callbacks.
- Trial accounts will not be reconciled with your company's accounts.
- The company reserves the right to suspend your access to this API for any abuse or improper use of trial accounts.

API Path

https://apiUrl/starttrial

Method: POST

Content Type: application/json

Request Body

Parameter Name	Type	Length Limit	May be empty	Description
operatorId	string	5	N	Your company's carrier code, all uppercase
language	string	5	Y	Language (refer to [6.2 Language Codes])
tid	string		Y	Room Code (Refer to [6.7 Room Code Table]) NULL or unspecified for Lobby
uniqueid	string	255	N	Random string, must be unique for each call
sign	string	255	N	md5(uniqueid+md5Key) + : Indicates string concatenation

Response Data (Response Body JSON)

Parameter	Type	Length	May be	Description
-----------	------	--------	--------	-------------

Name		Limit	empty	
code	string	4	N	0 : Success Other codes refer to error codes
msg	string	255	Y	Error Message
uniqueid	string	255	N	Random string, must be unique for each call
lobby_url	string		N	Game lobby link

Return code

0: Success. For others, refer to [6.4 Error Codes]

lobby_url is the game lobby URL. Please redirect directly.

5.4. Balance Inquiry (Transfer Points Wallet)

Usage Scenario:

- Check the balance in the user's game account.
- This API is only available for the Transfer Wallet.

Interface Path

<https://apiUrl/balance>

Method: POST

Content Type: application/json

Request Body

Parameter Name	Type	Length Limit	May be empty	Description
operatorId	string	5	N	Your company's carrier code, all uppercase
username	string		N	A specific player account
currency	string	4	N	Currency Value
uniqueid	string	255	N	Random string, must be unique for each call
sign	string	255	N	md5(username+currency+uniqueid+md5Key) + : Indicates string concatenation

Response Body (JSON)

Parameter Name	Type	Length Limit	May be empty	Description
code	string	4	N	0 : Success Other codes refer to error codes
msg	string	255	Y	Error Message
balance	decimal	(14,4)	N	Balance
uniqueid	string	255	N	Random string, must be unique for each call

Return code

0: Success. For others, refer to [6.4 Error Codes]

5.5. Transfer In amount (Transfer Wallet)

Usage Scenario:

- To add points to a user's account.
- This API is only available for the Point Wallet.

API Path

<https://apiUrl/credit>

Method: POST

Content Type: application/json

Request Body

Parameter Name	Type	Length Limit	May be empty	Description
operatorId	string	5	N	Your company's carrier code, all uppercase
username	string		N	A specific player account
orderid	string	50	N	This unique transfer ID (non-repeatable), provided by your company
currency	string	4	N	Currency
amount	decimal	(14,4)	N	Recharge Amount, must be a number greater than 0 and less than 1 billion

uniqueid	string	255	N	Random string that must be unique for each call
sign	string	255	N	md5(username+orderid+uniqueid+md5Key) + : Indicates string concatenation

Response Body (JSON)

Parameter Name	Type	Length Limit	May be empty	Description
code	string	4	N	0 : Success Other codes refer to error codes
msg	string	255	Y	Error Message
balance	decimal	(14,4)	N	Balance
uniqueid	string	255	N	Random string, must be unique for each call

Return code

0: Success. For others, refer to [6.4 Error Codes]

5.6. Transfer Out amount (Transfer Wallet)

Usage Scenario:

- Initiated by the user account to withdraw points.
- This API is only available for the Point Wallet.

API Path

https://apiUrl/debit

Method: POST

Content Type: application/json

Request Body

Parameter Name	Type	Length Limit	May be empty	Description
operatorId	string	5	N	Your company's carrier code, all uppercase
username	string		N	A specific player account
orderid	string	50	N	This unique transfer ID

				(non-repeatable), provided by your company
currency	string	4	N	Currency
amount	decimal	(14,4)	N	Proposed amount, must be a number greater than 0 and less than 1 billion
uniqueid	string	255	N	Random string that must be unique for each call.
sign	string	255	N	md5(username+orderid+uniqueid+md5Key) + : Indicates string concatenation

Response Body (JSON)

Parameter Name	Type	Length Limit	May be empty	Description
code	string	4	N	0: Success Other code references error codes
msg	string	255	Y	Error Message
balance	decimal	(14,4)	N	Balance
uniqueid	string	255	N	Random string, must be unique for each call

Return code

0: Success. For others, refer to [6.4 Error Codes]

5.7. Transfer entire balance (Transfer Wallet)

Usage Scenario:

- Withdraw all points from the user account.
- This API is only available for the Point Wallet.

API Path

<https://apiUrl/debitall>

Method: POST

Content Type: application/json

Request Body

Parameter Name	Type	Length Limit	May be empty	Description
operatorId	string	5	N	Your company's carrier code, all uppercase
username	string		N	A specific player account
orderid	string	50	N	This unique transfer ID (non-repeatable), provided by your company
currency	string	4	N	Currency
uniqueid	string	255	N	Random string, must be unique for each call
sign	string	255	N	md5(username+orderid+uniqueid+md5Key) + : Indicates string concatenation

Response Body (JSON)

Parameter Name	Type	Length Limit	May be empty	Description
code	string	4	N	0 : Success Other codes refer to error codes
msg	string	255	Y	Error Message
amount	decimal	(14,4)	N	Transfer Amount
balance	decimal	(14,4)	N	Balance After Transfer
uniqueid	string	255	N	Random string, must be unique for each call

Return code

0: Success. For others, refer to [6.4 Error Codes]

5.8. Transfer Record Inquiry (Transfer Wallet)

When to use:

- Query incoming and outgoing transaction records.
- You can use either the order ID or the time range—choose one. If both are entered, the system will prioritize the order ID.
- The interval between starttime and endtime must not exceed 30 days.
- This API is only available for wallet transfers.

API Path

https://apiUrl/transferrecord

Method: POST

Content Type: application/json

Request Body

Parameter Name	Type	Length Limit	May be empty	Description
operatorId	string	5	N	Your company's carrier code, all uppercase
orderid	string	50		This unique transfer ID (must be unique), provided by your company Select either starttime or endtime
starttime	datetime			Start time Example: 2024-04-01 00:00:00.000 Select one of orderid
endtime	datetime			End Time ex:2024-04-01 23:59:59.999 If not specified, defaults to current time Choose either this or orderid
uniqueid	string	255	N	Random string, must be unique for each call
sign	string	255	N	md5(orderid+starttime+uniqueid+md5Key)

				+ : Indicates string concatenation
--	--	--	--	------------------------------------

Response Body (JSON)

Parameter Name	Type	Length Limit	May be empty	Description																												
code	string	4	N	0 : Success Other codes refer to error codes																												
msg	string	255	Y	Error Message																												
data	json array		N	Record Data																												
data field json																																
<table border="1"> <thead> <tr> <th>Field Name</th> <th>Type</th> <th>Length</th> <th>Description</th> </tr> </thead> <tbody> <tr> <td>no</td> <td>string</td> <td></td> <td>Order Number</td> </tr> <tr> <td>username</td> <td>string</td> <td></td> <td>Member Account</td> </tr> <tr> <td>type</td> <td>int</td> <td></td> <td>1: Transfer In -1: Transfer Out</td> </tr> <tr> <td>amount</td> <td>decimal</td> <td>14.4</td> <td>Amount</td> </tr> <tr> <td>datetime</td> <td>datetime</td> <td></td> <td>Transfer Date and Time</td> </tr> <tr> <td>currency</td> <td>string</td> <td></td> <td>Currency</td> </tr> </tbody> </table>					Field Name	Type	Length	Description	no	string		Order Number	username	string		Member Account	type	int		1: Transfer In -1: Transfer Out	amount	decimal	14.4	Amount	datetime	datetime		Transfer Date and Time	currency	string		Currency
Field Name	Type	Length	Description																													
no	string		Order Number																													
username	string		Member Account																													
type	int		1: Transfer In -1: Transfer Out																													
amount	decimal	14.4	Amount																													
datetime	datetime		Transfer Date and Time																													
currency	string		Currency																													
uniqueid	string	255	N	Random string, must be unique for each call																												

Return code

0: Success. For other values, refer to [6.4 Error Codes].

5.9. Log out player

When to Use:

- Log out online players.
- If the player is offline, the response will still be successful.

- Multiple players can be logged out.

API Path

https://apiUrl/logout

Method: POST

Content Type: application/json

Request Body

Parameter Name	Type	Length Limit	May be empty	Description
operatorId	string	5	N	Your company's carrier code, all uppercase
username	string		N	Player account, all uppercase If multiple players, separate with commas (,), e.g., USER01,USER02,USER03
uniqueid	string	255	N	Random string that must be unique for each call
sign	string	255	N	md5(username+uniqueid+md5Key) + : Indicates string concatenation

Response Body (JSON)

Parameter Name	Type	Length Limit	May be empty	Description
code	string	4	N	0 : Success Other codes refer to error codes
msg	string	255	Y	Error Message
uniqueid	string	255	N	Random string, must be unique for each call

Return code

0: Success. For others, refer to [6.4 Error Codes]

5.10. Kick all players

Usage Scenario:

- Log out all online players from the operator.

API Path

https://apiUrl/logoutall

Method: POST

Content Type: application/json

Request Body

Parameter Name	Type	Length Limit	May be empty	Description
operatorId	string	5	N	Your company's carrier code, all uppercase
uniqueid	string	255	N	Random string, must be unique for each call
sign	string	255	N	md5(uniqueid+md5Key) + : Indicates string concatenation

Response Data (Response Body JSON)

Parameter Name	Type	Length Limit	May be empty	Description
code	string	4	N	0 : Success Other codes refer to error codes
msg	string	255	Y	Error Message
uniqueid	string	255	N	Random string, must be unique for each call

Return code

0: Success. For others, refer to [6.4 Error Codes]

5.11. Order Report

Usage Scenario:

- Retrieve bet slip reports for a specified date/time. Select either bet placement or settlement time; unspecified defaults to 00:00:00–23:59:59.999 on the current day.
- Specify a member account; otherwise, all member betting transactions for that period will be retrieved.

API Path

https://apiUrl/wagersut

Method: POST

Content Type: application/json

Request Body

Parameter Name	Type	Length Limit	May be empty	Description
operatorId	string	5	N	Your company's carrier code, all uppercase
username	string		Y	Member Account
starttime	datetime		Y	Start Time ex:2024-04-01 00:00:00.000
endtime	datetime		Y	End Time ex:2024-04-01 23:59:59.999
dttype	int		Y	1: Search Betting Time 2: Search settlement time Default is 1 (Betting Time)
status	int		Y	Bet Slip Status null : All bets 0: Unsettled 1: Settled -1: Cancelled Default: null (All Orders)
uniqueid	string	255	N	Random string, must be unique for each call
sign	string	255	N	md5(uniqueid+username+md5Key) + : Indicates string concatenation

Response Body (JSON)

Parameter Name	Type	Length Limit	May be empty	Description
code	string	4	N	0 : Success Other codes refer to error codes

msg	string	255	Y	Error Message
count	int		N	Number of data entries in data; 0 if no data
data	json array		N	Order Details
data field json				
	Field Name	Type	Length	Description
	no	string		Order ID
	username	string		Member Account
	tableid	string		Facility ID
	round	string		Game ID
	gametype	string		Game Name
	bet	decimal	14.4	Bet Amount
	win	decimal	14.4	Winnings/Losses (excluding principal) Null when canceled
	validbet	decimal	14.4	Valid Bet null when canceled
	status	int		Bet Slip Status 0: Pending 1: Settled -1: Canceled
	betdate	datetime		Bet Time
	settledate	datetime		Settlement Time null when canceled
	betarea	string		Bet Type (see attachment)
	betzone	string		Betting Zone (Refer to Attachment)
	odds	decimal	10.4	Betting Odds
	currency	string		Currency

	Exchange Rate	decimal	20.10	Exchange rate for USDT when placing bets
	real	boolean		true : Real bet false : Demo bet
	drawresult	string		Draw Result
uniqueid	string	255	N	Random string, must be unique for each call

Return code

0: Success. For others, refer to [6.4 Error Codes]

5.12. Order Number Inquiry Order Details

When to Use:

- Retrieve order reports using the order number.

API Path

<https://apiUrl/wagersid>

Method: POST

Content Type: application/json

Request Body

Parameter Name	Type	Length Limit	May be empty	Description
operatorId	string	5	N	Your company's carrier code, all uppercase
no	string		N	Order Number
uniqueid	string	255	N	Random string, must not repeat on each call
sign	string	255	N	md5(uniqueid+no+md5Key) + : Indicates string concatenation

Response Data (Response Body JSON)

Parameter Name	Type	Length Limit	May be empty	Description
----------------	------	--------------	--------------	-------------

code	string	4	N	0 : Success Other codes refer to error codes																																																												
msg	string	255	Y	Error Message																																																												
count	int		N	Number of data entries in data; 0 if no data																																																												
data	json array		N	Order data																																																												
data field json																																																																
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	currency	string		Currency
	Exchange Rate	decimal	20.10	Exchange rate for USDT when placing bets
	real	boolean		true : Real bet false : Demo bet
	drawresult	string		Draw Result
uniqueid	string	255	N	Random string, must be unique for each call

Return code

0: Success. For other values, refer to [6.4 Error Codes].

5.13. Other Currencies and Exchange Rates

When to Use:

- Obtain all currency values and real-time exchange rates.
- Our company uses real-time exchange rates for betting.
- Exchange rates are updated every 30 minutes.
- For certain denominations with extremely low values, our company provides exchange rates scaled by a factor of 1000 (scale=1000).

API Path:

<https://apiUrl/currency>

Method: POST

Content Type: application/json

Request Body

Parameter Name	Type	Length Limit	May be empty	Description
operatorId	string	5	N	Your company's operator code, all uppercase
uniqueid	string	255	N	Random string, must be unique for each call
sign	string	255	N	md5(uniqueid+md5Key) + : Indicates string concatenation

Response Data (Response Body JSON)

Parameter Name	Type	Length Limit	May be empty	Description
code	string	4	N	0 : Success Other codes refer to error codes
msg	string	255	Y	Error Message
data	json array		N	Exchange rate data
data field json				
	Field Name	Type	Length	Description
	name	string	4	Currency Code
	rate	number		Exchange Rate (vs USDT)
	scale	number		Multiplier
uniqueid	string	255	N	Random string, must be unique for each call

Return code

0: Success. For others, refer to [6.4 Error Codes]

5.14. Online Member

Usage Scenario:

- Retrieve the list of all online members.
- This list may have a 300-second delay.

API Path

https://apiUrl/onlineplayer

Method: POST

Content Type: application/json

Request Body

operatorId	string	5	N	Your company's operator code, all uppercase
uniqueid	string	255	N	Random string, must be unique for each call
sign	string	255	N	md5(uniqueid+md5Key) + : Indicates string concatenation

Response Body (JSON)

Parameter Name	Type	Length Limit	May be empty	Description								
code	string	4	N	0 : Success Other codes refer to error codes								
msg	string	255	Y	Error Message								
data	json array		N	Online Member Data								
data field json												
<table border="1" style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th style="width: 30%;">Field Name</th> <th style="width: 30%;">Type</th> <th style="width: 15%;">Length</th> <th style="width: 25%;">Description</th> </tr> </thead> <tbody> <tr> <td>username</td> <td>string</td> <td></td> <td>Member Account</td> </tr> </tbody> </table>					Field Name	Type	Length	Description	username	string		Member Account
Field Name	Type	Length	Description									
username	string		Member Account									
Unique ID	string	255	N	Random string, must be unique for each call								

Return code

0: Success. For others, refer to [6.4 Error Codes]

5.15. Historical Draw Records

Usage Scenarios:

- Retrieve draw records for a specific draw or a specified time period.
- You can use either the draw number or the time period, but not both. If both are entered, the system will prioritize the draw number.
- The interval between starttime and endtime must not exceed 30 days.
- A time period can retrieve up to 1,000 draw records. If exceeding this limit, please retrieve records using a subsequent time period.

API Path

<https://apiUrl/drawhistory>

Method: POST

Content Type: application/json

Request Body

Parameter Name	Type	Length Limit	May be empty	Description
operatorId	string	5	N	Your company's carrier code, all uppercase
round	string			Office number Either starttime or endtime
starttime	datetime			Start time ex:2024-04-01 00:00:00.000 Select one of orderid
endtime	datetime			End time ex:2024-04-01 23:59:59.999 If not specified, defaults to current time Choose either this or orderid
uniqueid	string	255	N	Random string, must be unique for each call
sign	string	255	N	md5(uniqueid+round+starttime+md5Key) + : Indicates string concatenation

Response Body (JSON)

Parameter Name	Type	Length Limit	May be empty	Description								
code	string	4	N	0 : Success Other codes refer to error codes								
msg	string	255	Y	Error Message								
data	json array		N	Draw Data (Cancelled draws will not be displayed)								
data field json												
<table border="1" style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th style="width: 25%;">Field Name</th> <th style="width: 25%;">Type</th> <th style="width: 25%;">Length</th> <th style="width: 25%;">Description</th> </tr> </thead> <tbody> <tr> <td> </td> <td> </td> <td> </td> <td> </td> </tr> </tbody> </table>					Field Name	Type	Length	Description				
Field Name	Type	Length	Description									

	no	string		Round Number
	datetime	datetime		Draw Time
	result	string		Draw Result
uniqueid	string	255	N	Random string, must be unique for each call

Return code

0: Success. For others, refer to [6.4 Error Codes]

5.16. Download recorded playback

When to use:

- Retrieve the full-view MP4 replay file for a specific session.
- Supports retrieval of any session number within the past 7 days.
- The generated download link remains valid for 24 hours.
- This API is limited to a maximum of 3 calls per minute.
- If you are unable to retrieve the replay video or the video is missing, please contact API customer support.

API Path

<https://apiUrl/roundvideo>

Method: POST

Content Type: application/json

Request Body

Parameter Name	Type	Length Limit	May be empty	Description
operatorId	string	5	N	Your company's carrier code, all uppercase
round	string			Office Number
uniqueid	string	255	N	Random string, must be unique for each call
sign	string	255	N	md5(uniqueid+round+md5Key) + : Indicates string concatenation

Response Body (JSON)

Parameter Name	Type	Length Limit	May be empty	Description
code	string	4	N	0 : Success Other codes refer to error codes
msg	string	255	Y	Error Message
url	string		N	Video MP4 File Download URL
uniqueid	string	255	N	Random string, must be unique for each call

Return code

0: Success. For other codes, refer to [6.4 Error Codes]

5.17. Order Details, Lottery Results, and Replay Integration Page

When to Use:

- Retrieve the betting details and draw results for a specific bet slip, and display the replay recording.
- Recordings are retained for a maximum of seven days.

API Path

<https://wagerUrl/wagerdetail> (Note: *wagerUrl* is used here)

Method: **GET**

Request Content (request)

Parameter Name	Type	Length Limit	May be empty	Description
no	string		N	Order Number
lang	string		N	Language Code , Default is English en-us Reference Attachment Language Code

This returns HTML directly, so please display it using a separate window or iframe.

Example:

<https://wagerUrl/wagerdetail?no=240418522530A619&lang=zh-tw>

5.18. Modify Member Betlimit Information

When to Use:

- There are two methods to modify a member's limit group: one is to apply the new limit group upon [5.2] game login. The other method is to use this API, which allows modifying a member's limit group while they are offline.

API Path

`https://apiUrl/editplayerbetlimit`

Method: POST

Content Type: application/json

Request Body

Parameter Name	Type	Length Limit	May be empty	Description
operatorId	string	5	N	Your company's carrier code, all uppercase
username	string		N	Player account, all uppercase If multiple players, separate with commas (,), e.g., USER01,USER02,USER03
betlimit	string	2	N	New Betlimit Group Code
uniqueid	string	255	N	Random string, must be unique for each call
sign	string	255	N	md5(uniqueid+betlimit+md5Key) + : Indicates string concatenation

Response Body JSON

Parameter Name	Type	Length Limit	May be empty	Description
code	string	4	N	0 : Success Other codes refer to error codes
msg	string	255	Y	Error Message
uniqueid	string	255	N	Random string, must be unique for each call

Return code

0: Success. For other values, refer to [6.4 Error Codes].

5.19. Obtain the Betlimit Group List

When to Use:

- Retrieve all Betlimit settings. Note that your company may not have enabled these Betlimit groups.
- To enable or add additional limit groups, please contact our service personnel.

API Path

https://apiUrl/betlimit

Method: POST

Content Type: application/json

Request Body

Parameter Name	Type	Length Limit	May be empty	Description
operatorId	string	5	N	Your company's operator code, all uppercase
uniqueid	string	255	N	Random string, must be unique for each call
sign	string	255	N	md5(uniqueid+md5Key) + : Indicates string concatenation

Response Body (JSON)

Parameter Name	Type	Length Limit	May be empty	Description								
code	string	4	N	0 : Success Other codes refer to error codes								
msg	string	255	Y	Error Message								
data	json array		N	Betlimit Data								
data field json												
<table border="1" style="width: 100%;"> <thead> <tr> <th>Field Name</th> <th>Type</th> <th>ength</th> <th>Description</th> </tr> </thead> <tbody> <tr> <td>id</td> <td>string</td> <td>2</td> <td>Betlimit Group Code</td> </tr> </tbody> </table>					Field Name	Type	ength	Description	id	string	2	Betlimit Group Code
Field Name	Type	ength	Description									
id	string	2	Betlimit Group Code									

	<table border="1"> <tr> <td>betmin</td> <td>number</td> <td></td> <td>Minimum Betting Limit</td> </tr> <tr> <td>betmax</td> <td>number</td> <td></td> <td>Maximum bet limit</td> </tr> </table>			betmin	number		Minimum Betting Limit	betmax	number		Maximum bet limit
	betmin	number		Minimum Betting Limit							
betmax	number		Maximum bet limit								
uniqueid	string	255	N	Random string, must be unique for each call							

Return code

0: Success. For others, refer to [6.4 Error Codes]

5.20. Retrieve promotional point (gift/red packet/event, etc.) reports

Usage Scenario:

- Retrieve promotional point reports for a specified date and time. This represents the gifting time point. If not specified, it defaults to the current day from 00:00:00 to 23:59:59.999.
- You may specify a member account. If not specified, the report will include all members' bonus points for that time period.

API Path

<https://apiUrl/bonusrt>

Method: POST

Content Type: application/json

Request Body

Parameter Name	Type	Length Limit	May be empty	Description
operatorId	string	5	N	Your company's carrier code, all uppercase
username	string		Y	Member Account
starttime	datetime		Y	Start Time ex:2024-04-01 00:00:00.000
endtime	datetime		Y	End Time ex:2024-04-01 23:59:59.999

uniqueid	string	255	N	Random string, must be unique for each call
sign	string	255	N	md5(uniqueid+username+md5Key) + : Indicates string concatenation

Response Body (JSON)

Parameter Name	Type	Length Limit	May be empty	Description																																
code	string	4	N	0 : Success Other codes refer to error codes																																
msg	string	255	Y	Error Message																																
count	int		N	Number of data entries in data; 0 if no data																																
data	json array		N	Bonus Point Data																																
data field json																																				
<table border="1" style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th>Field Name</th> <th>Type</th> <th>Length</th> <th>Description</th> </tr> </thead> <tbody> <tr> <td>no</td> <td>string</td> <td></td> <td>Order Number</td> </tr> <tr> <td>username</td> <td>string</td> <td></td> <td>Member Account</td> </tr> <tr> <td>amount</td> <td>decimal</td> <td>14.4</td> <td>Bonus Points Amount</td> </tr> <tr> <td>currency</td> <td>string</td> <td></td> <td>Currency</td> </tr> <tr> <td>exchange rate</td> <td>decimal</td> <td>20.10</td> <td>Exchange rate for USDT when placing bets</td> </tr> <tr> <td>notes</td> <td>string</td> <td></td> <td>Remarks</td> </tr> <tr> <td>date</td> <td>datetime</td> <td></td> <td>Date and time</td> </tr> </tbody> </table>					Field Name	Type	Length	Description	no	string		Order Number	username	string		Member Account	amount	decimal	14.4	Bonus Points Amount	currency	string		Currency	exchange rate	decimal	20.10	Exchange rate for USDT when placing bets	notes	string		Remarks	date	datetime		Date and time
Field Name	Type	Length	Description																																	
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username	string		Member Account																																	
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currency	string		Currency																																	
exchange rate	decimal	20.10	Exchange rate for USDT when placing bets																																	
notes	string		Remarks																																	
date	datetime		Date and time																																	
code	string	4	N	0 : Success Other codes refer to error codes																																

Return code

0: Success. For others, refer to [6.4 Error Codes]

5.21. Game Toggle

Usage Scenario:

- Enables or disables specific game types for members.

API Path

https://apiUrl/gameswitch

Method: POST

Content Type: application/json

Request Body

Parameter Name	Type	Length Limit	May be empty	Description
operatorId	string	5	N	Your company's carrier code, all uppercase
username	string		N	Single player account, all uppercase
gid	string		Y	Game code (refer to the attached game code table)
enable	string		Y	Y: Enable game, N: Disable game
uniqueid	string	255	N	Random string, must be unique for each call
sign	string	255	N	md5(uniqueid+username+gid+md5Key) + : Indicates string concatenation

Response Body (JSON)

Parameter Name	Type	Length Limit	May be empty	Description
code	string	4	N	0 : Success Other codes refer to error codes
msg	string	255	Y	Error Message
data	json array		N	Game Switch Status
	data field json			

Field Name	Type	Length	Description
gid	string		Game Code
enable	string	1	Y: Enable N: Disable

uniqueid	string	255	N	Random string, must be unique for each call
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Return code

0: Success. For others, refer to [6.4 Error Codes]

5.22. Modify member's maximum betting balance (Transfer Wallet)

Usage Scenario:

- Sets the balance threshold at which the system locks a member's betting functionality. For example, setting maxbalance=10000 prevents betting when the member's balance reaches or exceeds 10000, displaying a risk control limit warning on the frontend.
- This API can be called at any time for immediate effect.
- The currency value corresponds to the member's currency.
- This risk control feature is exclusively for use with the Transfer Wallet.

API Path

<https://apiUrl/limitmaxbalance>

Method: POST

Content Type: application/json

Request Body

Parameter Name	Type	Length Limit	May be empty	Description
operatorId	string	5	N	Your company's carrier code, all uppercase
username	string		N	Single player account, all uppercase
maxbalance	number		Y	Maximum bet balance (bets can be placed below this balance)

				Blank value indicates query without changing settings Default 0 indicates no restrictions
uniqueid	string	255	N	Random string, must not repeat on each call
sign	string	255	N	md5(uniqueid+username+maxbalance+md5Key) + : Indicates string concatenation

Response Body (JSON)

Parameter Name	Type	Length Limit	May be empty	Description
code	string	4	N	0 : Success Other codes refer to error codes
msg	string	255	Y	Error Message
maxbalance	number		N	Set Value
uniqueid	string	255	N	Random string, must be unique for each call

Return code

0: Success. For others, refer to [6.4 Error Codes]

6. Appendix

6.1. Currency Code

Our company supports all currencies. To add new currencies, please contact our customer service or business department. For real-time exchange rates, refer to [5.7].

Currency Code	Currency Description	Ratio
USD	US Dollar	1
TWD	New Taiwan Dollar	1
USDT	Tether	1
BDT	Bangladeshi Taka	1
CNY	Renminbi	1
EUR	Euro	1
HKD	Hong Kong Dollar	1
IDR	Indonesian Rupiah	1
IDR2	Indonesian Rupiah K	1000
INR	Indian rupee	1
JPY	Japanese Yen	1
KHR	Cambodian Riel	1
KHR2	Cambodian Riel K	1000
KRW	Korean won	1
KRW2	KRW K	1000

LAK	Lao Kip	1
LAK2	Lao Kip K	1000
MMK2	K	1000
MMK	Myanmar Kyat	1
MYR	Malaysian Ringgit	1
MXN	Mexican Peso	1
PHP	Philippine Peso	1
RUB	Russian ruble	1
SGD	Singapore Dollar	1
THB	Thai Baht	1
TRY	Turkish Lira	1
VND	Vietnamese Dong	1
VND2	Vietnamese Dong K	1000
ZAR	South African Rand	1
BRL	Brazilian real	1
GBP	British Pound	1
CAD	Canadian Dollar	1
AUD	AUD	1
CHF	Swiss Franc	1
NZD	New Zealand Dollar	1

DOGE	Dogecoin	1
AED	Dirham	1
ILS	New Shekel	1
XRP	Ripple	1
ETH	Ethereum	1
BTC	Bitcoin	1
BND	Brunei Dollar	1
BNB	Binance Coin	1
USDC	USDC	1
LKR	Sri Lankan Rupee	1
PKR	Pakistan Rupee	1
NPR	Nepalese Rupee	1
PEN	Peruvian Sol	1
ARS	Argentine Peso	1
CLP	Chilean Peso	1
EGP	Egyptian pound	1
MAD	Moroccan dirham	1
KES	Kenyan Shilling	1
UGX	Ugandan Shilling	1
CRC	Costa Rican colón	1
LTL	Lithuanian Litas	1

UYU	Uruguayan Peso	1
PYG	Paraguayan Guaraní	1
HTG	Haiti Goude	1
VES	Venezuela	1
COP	Colombian Peso	1

6.2. Language Code

If you need to add a new language, please contact our customer service or business department.

Code	Description
zh-cn	Simplified Chinese
zh-tw	Traditional Chinese
en-us	English
th-th	Thai
vi-vn	Vietnamese
ko-kr	Korean
ja-jp	Japanese
id-id	Indonesian

6.3. Betlimit Group

Please use the betlimit API interface to obtain the full list of restricted groups. Alternatively, it is also available in the backend.

1.1. Error Code Explanation

Code	Description
0	OK
700	Request Failed
701	Invalid Format
702	uniqueid duplicate
703	Sign error
704	Carrier account locked
705	Duplicate Account
706	Betlimit Group Does Not Exist
707	operatorId does not exist
708	Currency does not exist or is invalid
709	Language does not exist or is invalid
710	Internal error
711	Username does not exist or is invalid
712	Password does not exist or is incorrect
713	IP not on whitelist
714	Under maintenance
715	New account registration is temporarily suspended
716	Invalid date/time format
717	Invalid order number
718	Invalid amount format
719	Order number error, duplicate, or does not exist
720	Wallet error (single/transfer)
721	Insufficient balance
722	Time interval must not exceed one month



DAGAKING DK77 Cockfighting

723	Invalid agency number
724	Exceeded specified date or conditions
725	Game code does not exist or is invalid

6.4. Note Zone Code

Below are the cflive note zone codes

Drink	Betting Area	Instructions	Example	Example Explanation
21001	M	MELON	M	MELON
21002	W	WALA	W	WALA
21003	D	and	D	DRAW/Tie

6.5. Game Code Table

Game Code	Game Description
cflive	Cockfighting

6.6. Venue Codes and Restrictions (This section is subject to change at any time. Please pay attention to our company announcements)

Room Code	Game Instructions	Restricted Countries or Currency Values
CF01	Spru	No restrict
CF02	Knief	No restrict
CF03	Spru	No restrict
CF04	Spru	No restrict
CF05	Knief	No restrict
CF06	Spru	No restrict
CF07	Spru	No restrict
CF08	Spru	No restrict



DAGAKING DK77 Cockfighting

Room Code	Game Instructions	Restricted Countries or Currency Values
CF09	Spru	No restrict